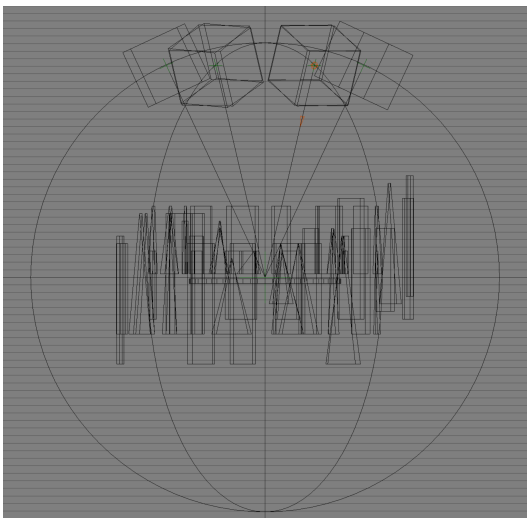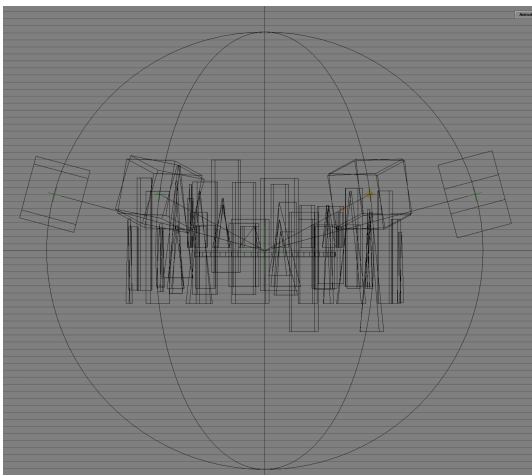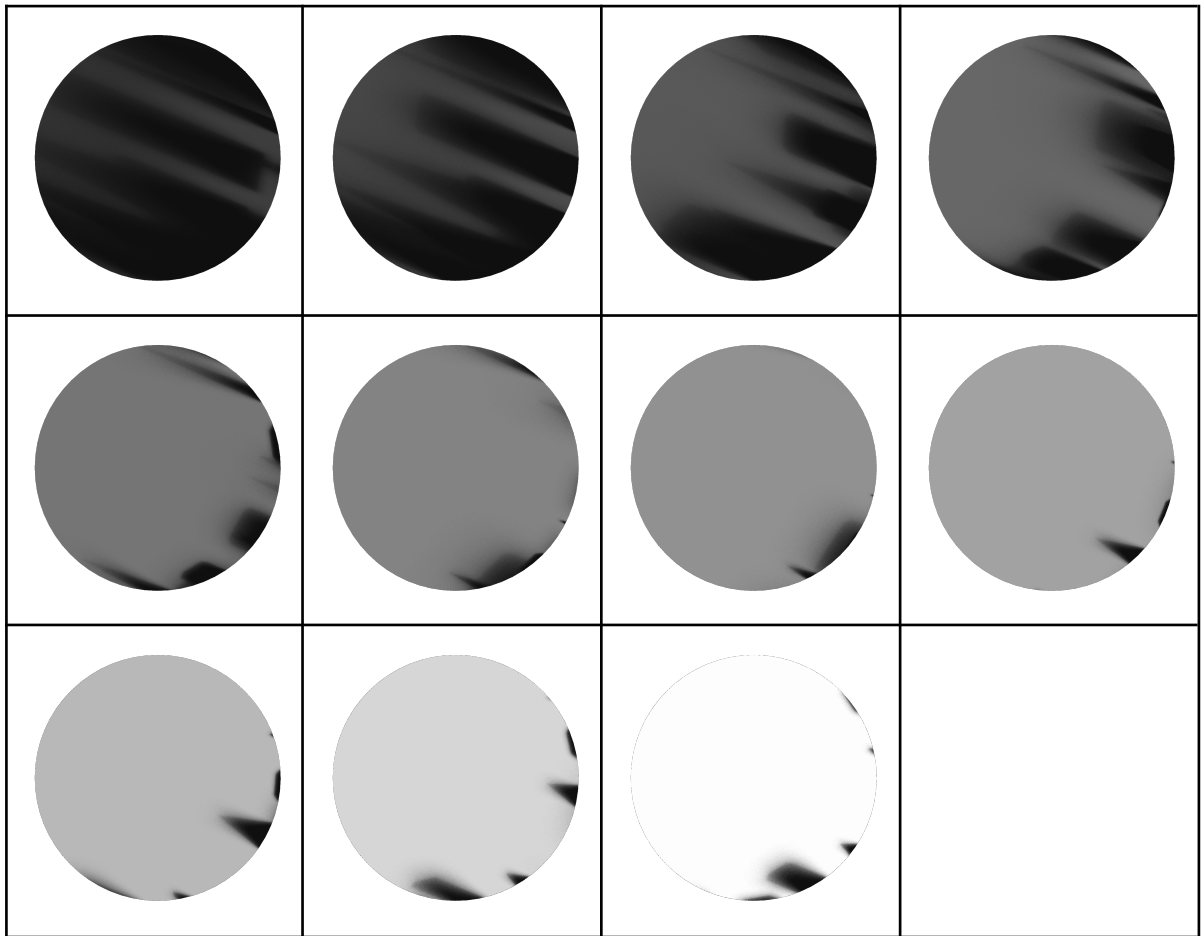6 static light sources
Shadowland rotates asymmetrical 360 to 720 degrees around the center, objects move up and down h

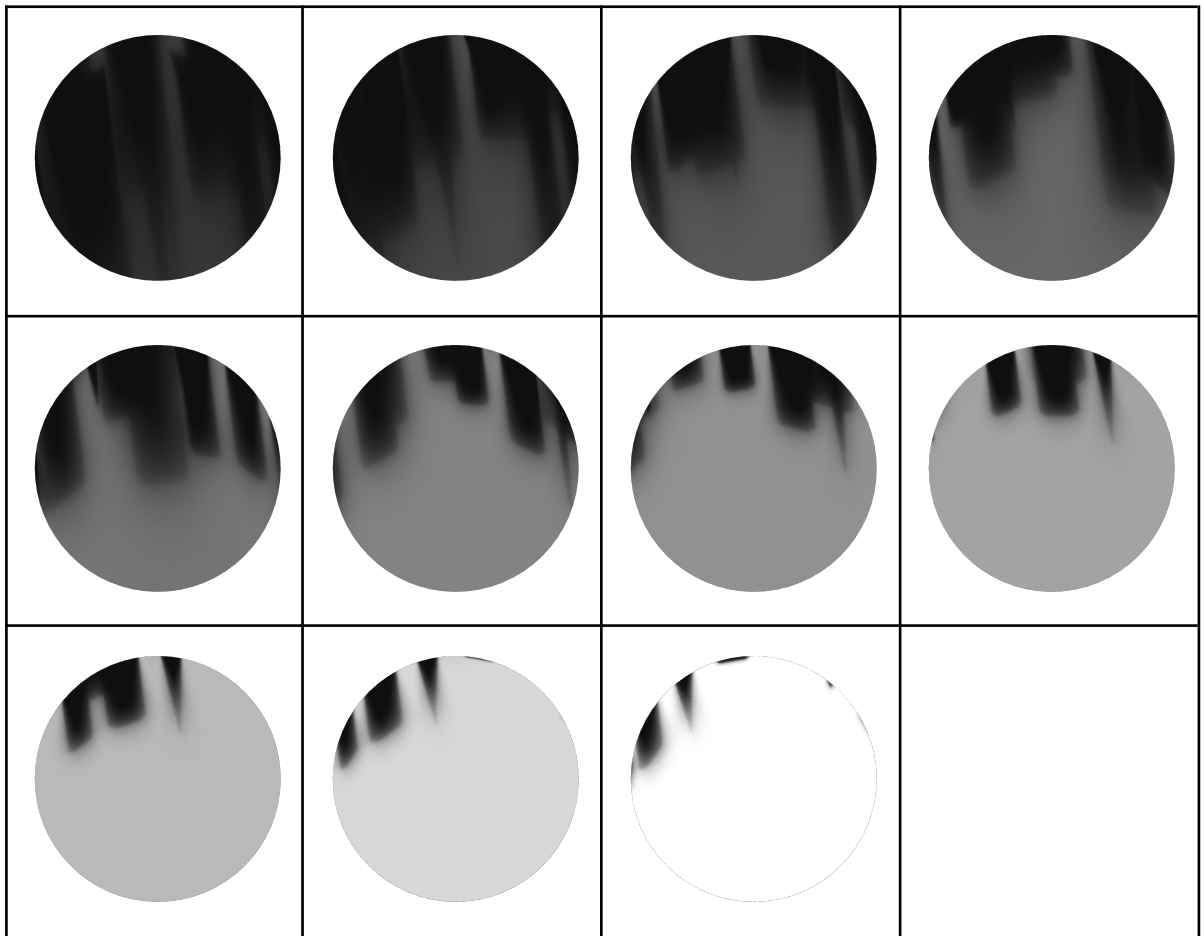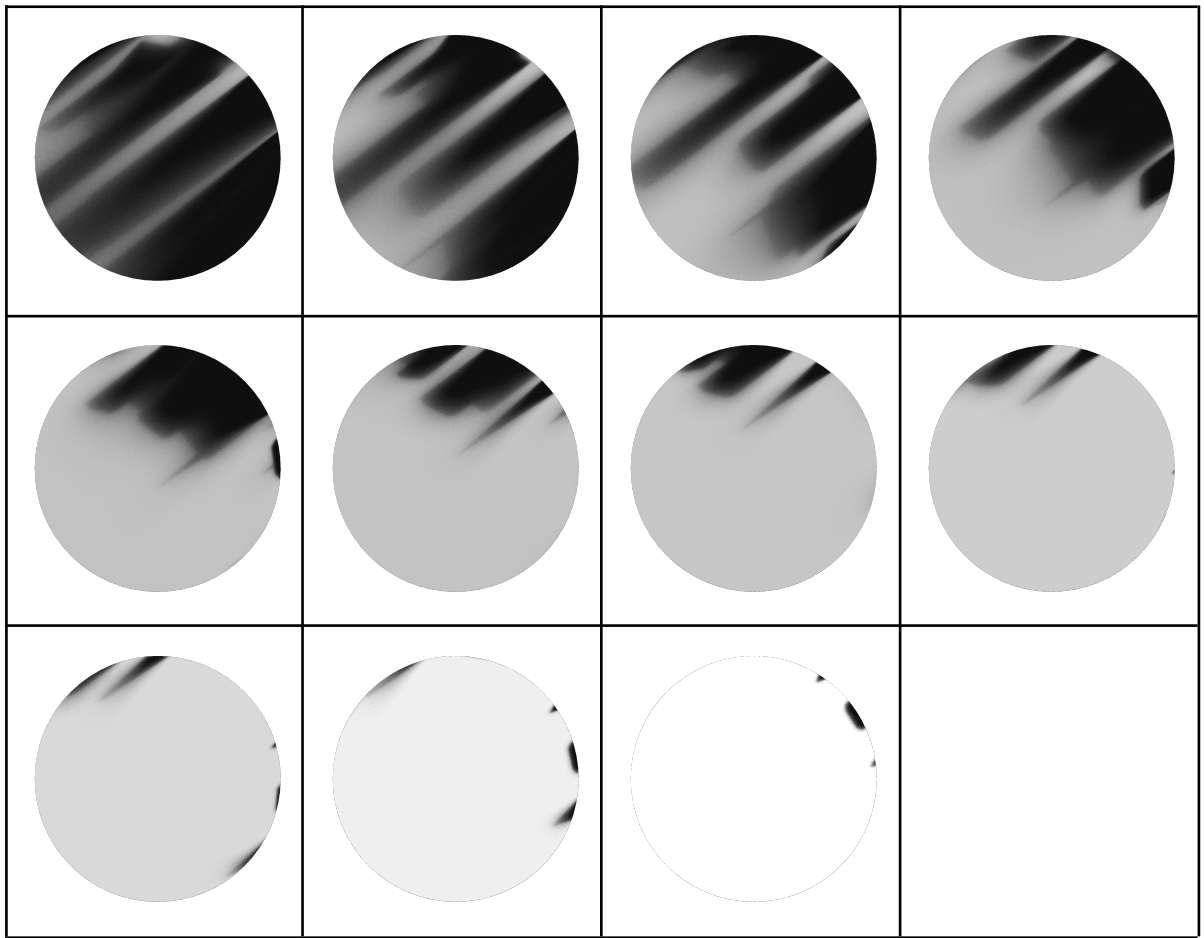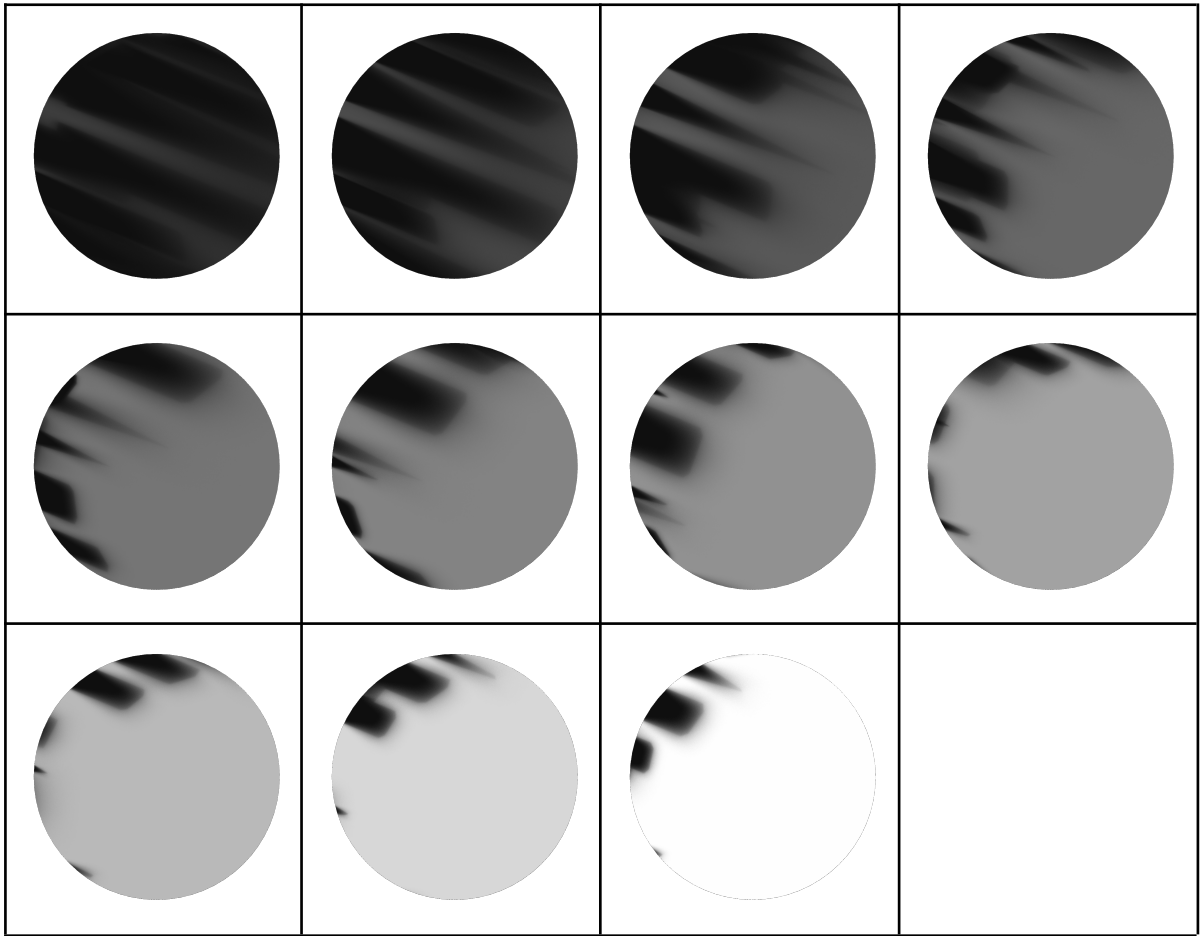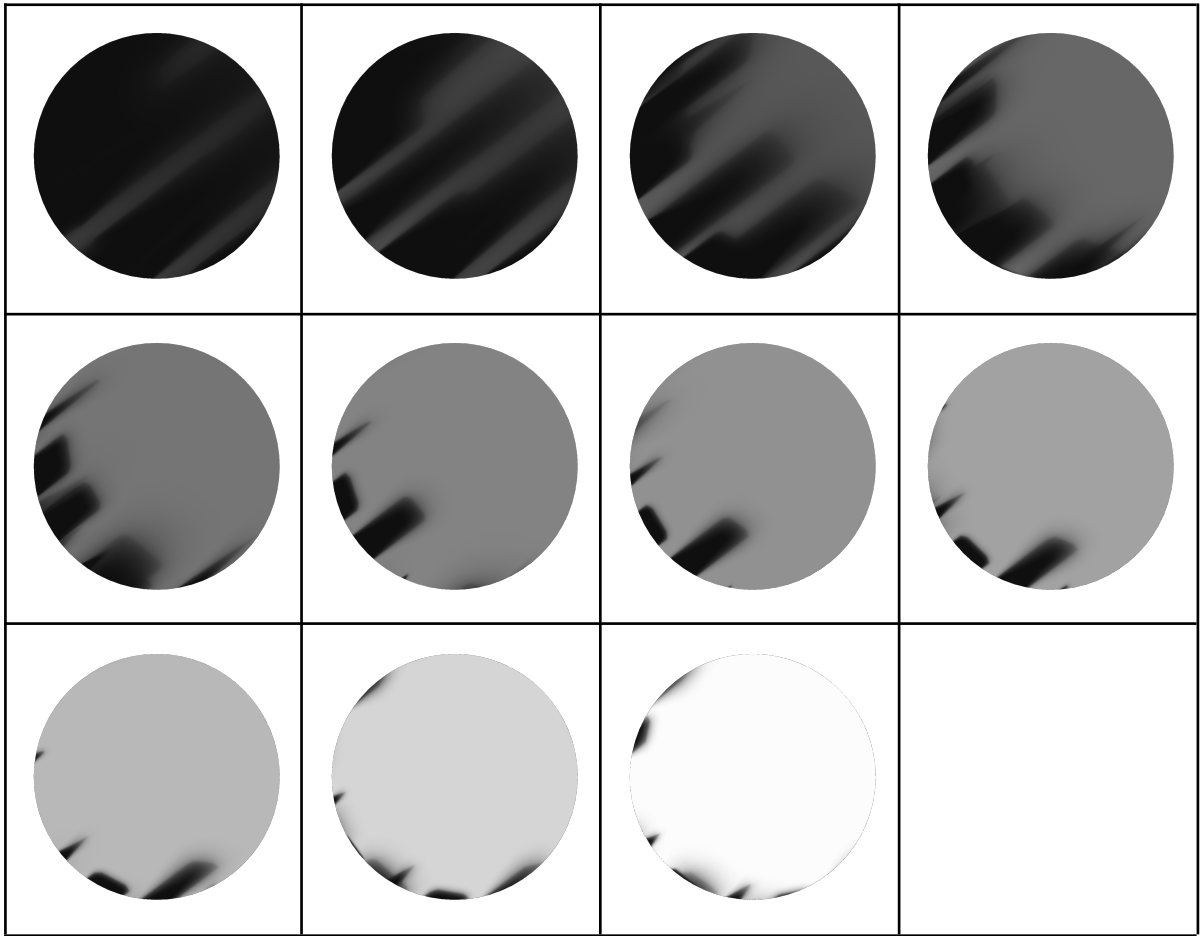

Over 100 frames move from -15 degrees to -75 degrees

Light 1

Ligh 2

Light3

light4

light5

Light6